

1.14 Matrices

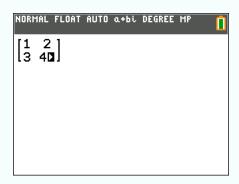
1.14.1 Enter a matrix

Consider the matrix

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

There are two ways to enter a matrix in your calculator.

1st way: If you just want to use the matrix for one computation, press proper dimensions (here, Row=2 and Col=2), and press OK. You can then fill the matrix as follows:



use to navigate through cells

 2^{nd} way: If you want to store the matrix in the calculator, press 2^{nd} , EDIT. Choose an available slot (here: [A]), and input the following:



use enter to go to next cell



We will use the second way throughout the section, but first method also works



1.14.2 Call a matrix

Consider the matrix

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

Once you entered it (see 1.14.1), you can display it in the main screen by pressing choosing it (here: [A]) and pressing entry solve enter .

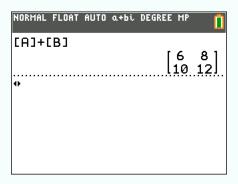
1.14.3 Operations on matrices

Consider the two matrices

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \qquad B = \begin{pmatrix} 5 & 6 \\ 7 & 8 \end{pmatrix}$$

Suppose you want to add A and B.

① Enter A and B (see 1.14.1), call A (see 1.14.2), press + and call B (see 1.14.2). Press - . The following should be displayed:



If you want to subtract or multiply the matrices, follow the same procedure and change the operation (for subtraction, and for multiplication).

To multiply a matrix by a scalar, use also \times .

1.14.4 Identity and zero matrix

To quickly enter the identity matrix on the calculator, say in dimension 5, press [2nd], [x1], MATH, identity(, and input the dimension in the parenthesis (here: 5).

To enter the zero matrix on the calculator, see 1.14.1 (the default entries of the cell are 0's).



1.14.5 Compute the determinant of a matrix

Suppose you want to know the determinant of the following matrix:

$$A = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 2 & 0 \\ 1 & 1 & 3 \end{pmatrix}$$

- ① Enter the matrix (see 1.14.1)
- 2 Press 2nd, x1, MATH and select det(
- 3 Call the matrix (see 1.14.2)
- 4 Press entry solve

The result should be 3.

1.14.6 Inverse of a matrix

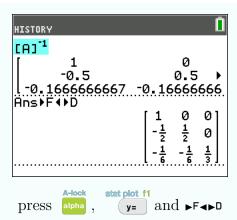
Suppose you want to know the inverse of the following matrix:

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 2 & 0 \\ 1 & 1 & 3 \end{pmatrix}$$

- ① Enter the matrix (see 1.14.1)
- 2 Call the matrix (see 1.14.2)
- 3 Press x1
- 4 Press entry solv

The following result should be displayed:





to display it in fractions